

The Legendre Memory Unit A neural network with optimal time series compression

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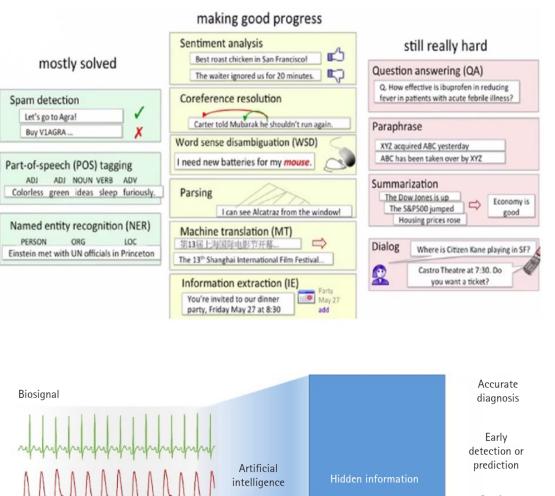




Time Series Al

Time Series Problems

- Speech recognition
- Language processing
- Network monitoring
- Stock market prediction
- Network monitoring
- Video processing (gesture recognition, tracking, etc.)
- Biosignals monitoring
- Signal processing

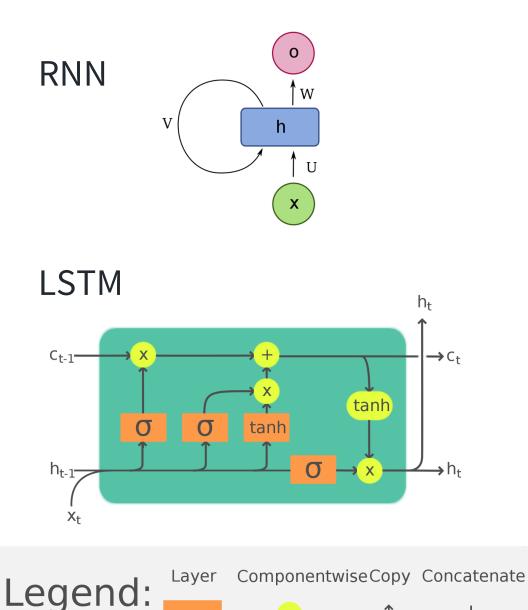


Human insight Getting new insight

Information currently being used (ex. heart rate variability)

Long Short-Term Memory

- Proposed in 1995 as an improvement over vanilla RNNs
- "LSTM has become the most cited neural network of the 20th century"
- Generally very successful on time series data



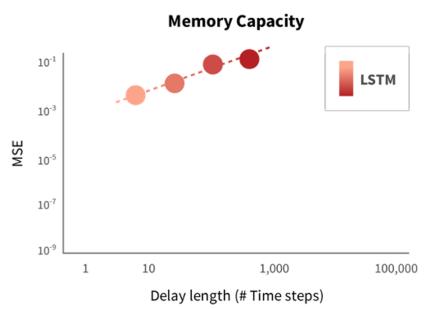
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 $\rightarrow C_{+}$

Limitations of the LSTM

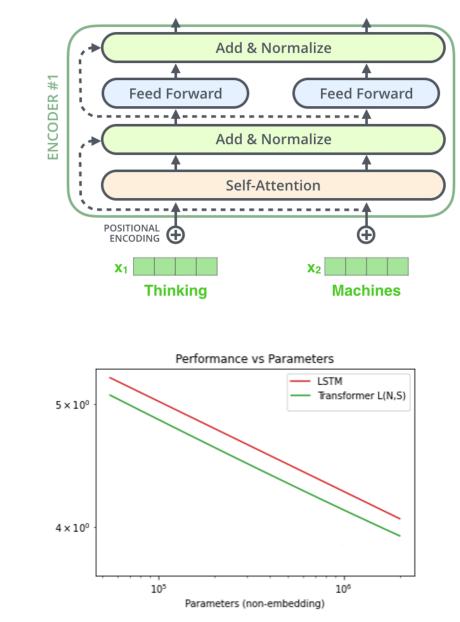
- Very difficult to train at large scales (e.g., for NLP)
 - Cannot effectively parallelize training
- 'Black box' processing gives little insight into behavior
- Sequences greater than 500-1000 samples cannot be effectively processed in practice





Transformer

- Borrowed 'attention' from LSTM work, makes time parallel
- Purely **feedforward** training, leverages huge GPU farms
- By far the **dominant** architecture for NLP (Google, Amazon, Apple, OpenAI, etc.)



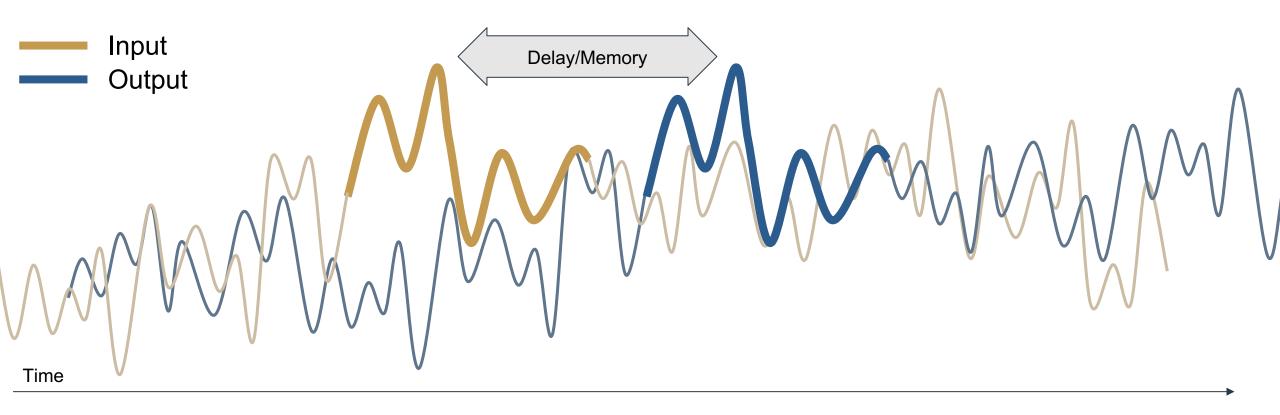
OpenAI (2021)

A New Neural Network

The problem

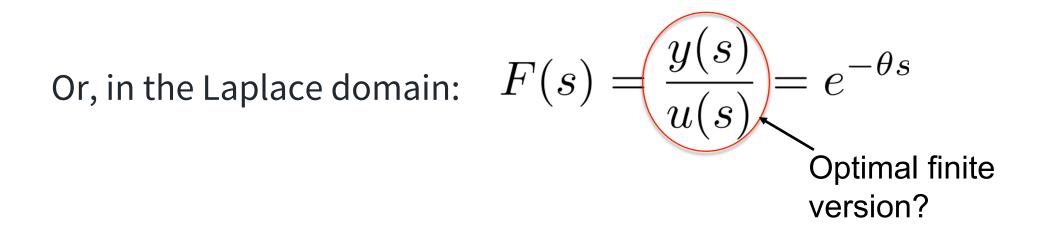
Perfect continuous delay is an **infinite dimensional** problem

• Infinite frequency content over any finite interval requires infinite information preservation



The problem

Ideal continuous delay: $y(t) = u(t - \theta)$



Equivalently:
$$F(s) = C(sI - A)^{-1}B + D$$

The solution

The best approximation of any function with a rational function of order p/q is given by the Padé approximants

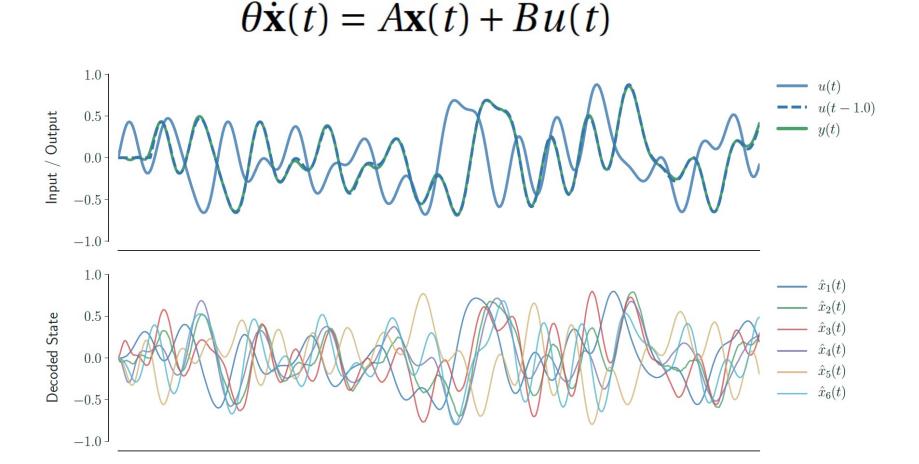
$$[p/q] e^{-\theta s} = \frac{\mathcal{B}_p(-\theta s)}{\mathcal{B}_q(\theta s)},$$
$$\mathcal{B}_m(s) := \sum_{i=0}^m \binom{m}{i} \frac{(p+q-i)!}{(p+q)!} s^i$$

Choosing p=q-1, the state space becomes:

$$A = \begin{pmatrix} -v_0 & -v_0 & \cdots & -v_0 \\ v_1 & 0 & \cdots & 0 \\ 0 & \ddots & \ddots & \vdots \\ 0 & 0 & v_{q-1} & 0 \end{pmatrix} \qquad B = \begin{pmatrix} v_0 & 0 & \cdots & 0 \end{pmatrix}^T \\ C = \begin{pmatrix} w_0 & w_1 & \cdots & w_{q-1} \end{pmatrix} \\ D = 0, \\ v_i := \frac{(q+i)(q-i)}{i+1} \theta^{-1} \qquad w_i := (-1)^{q-1-i} \left(\frac{i+1}{q}\right)$$

The solution

Our 'Legendre Delay Network' (LDN), is the **optimal finite solution** to this infinite dimensional system



The solution

We can then convert that LTI to a normalized form:

$$\begin{split} A_{i,j} &= \frac{(2i+1)}{\theta} \begin{cases} -1 & i < j \\ (-1)^{i-j+1} & i \ge j \end{cases} \\ B_i &= \frac{(2i+1)(-1)^i}{\theta}, \end{cases} \quad C_i = (-1)^i \sum_{l=0}^i \binom{i}{l} \binom{i+l}{j} (-1)^l, \\ D &= 0, \quad i, j \in [0, d-1], \end{split}$$

Projecting this state space onto the shifted Legendre polynomials

$$\tilde{\mathcal{P}}_i(r) = (-1)^i \sum_{j=0}^i \binom{i}{j} \binom{i+j}{j} (-r)^j = \mathcal{P}_i(2r-1), \quad r = \frac{\theta'}{\theta},$$

$$u(t-\theta')\approx \sum_{i=0}^{q-1}\tilde{\mathcal{P}}_i\left(\frac{\theta'}{\theta}\right)x_i(t), \quad 0\leq \theta'\leq \theta.$$

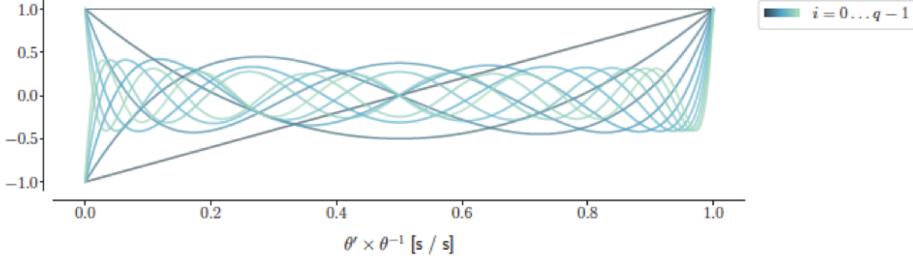
The solution: Examples

For q=6 this results in the following matrices

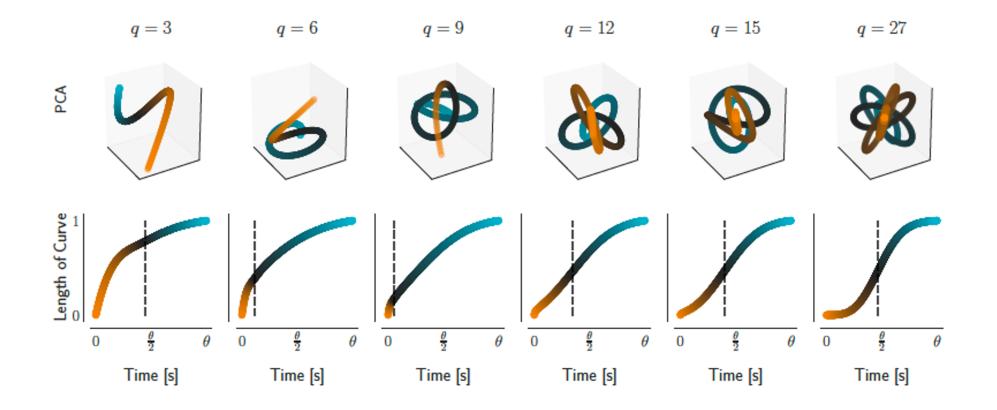
$$A = \begin{pmatrix} -1 & -1 & -1 & -1 & -1 & -1 \\ 3 & -3 & -3 & -3 & -3 & -3 \\ -5 & 5 & -5 & -5 & -5 & -5 \\ 7 & -7 & 7 & -7 & -7 & -7 \\ -9 & 9 & -9 & 9 & -9 & -9 \\ 11 & -11 & 11 & -11 & 11 & -11 \end{pmatrix}, \quad B = \begin{pmatrix} 1 \\ -3 \\ 5 \\ -7 \\ 9 \\ -11 \end{pmatrix}$$

For q=1 this system is a first-order low pass



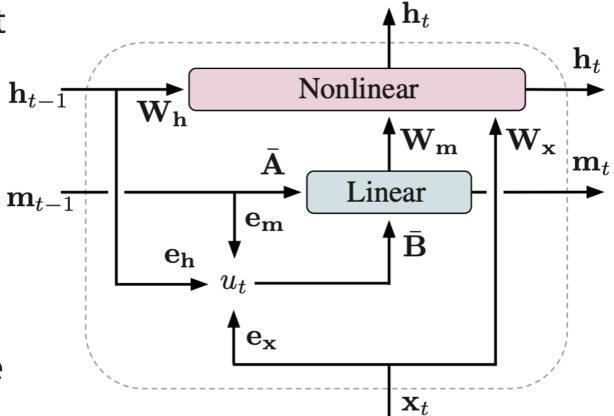


The solution: Impulse response

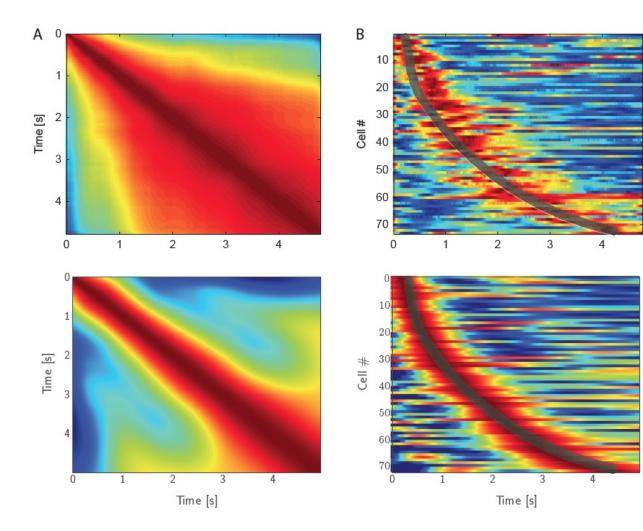


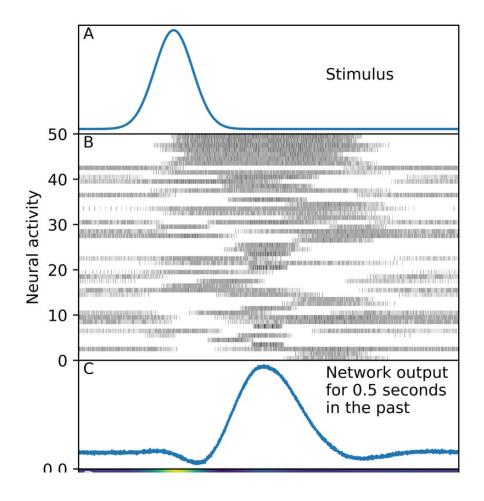
The Legendre Memory Unit (LMU)

- The **LMU** has this linear system at the core of its architecture.
- This provides state-of-the-art performance and is parameter-efficient
- Neural Connection: Explains time cells, dynamic, spiking (or not)

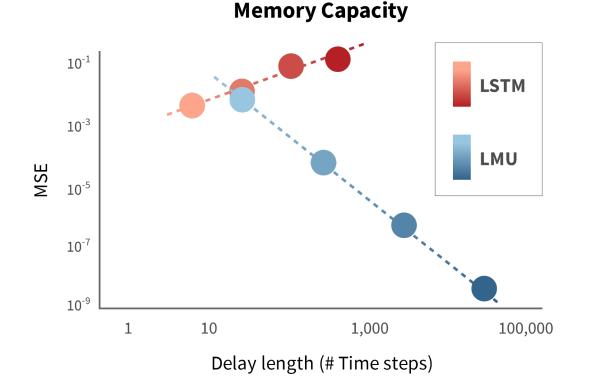


Time Cells





Efficient and Accurate



Better accuracy with fewer parameters means using less power.

The LMU with 500 parameters outperforms LSTMs with 41,000 parameters.

LMUs are 1,000,000x more accurate while remembering 10,000x more data than LSTMs.

A State-of-the-art Neural Network

Benchmarks: SotA performance on psMNIST

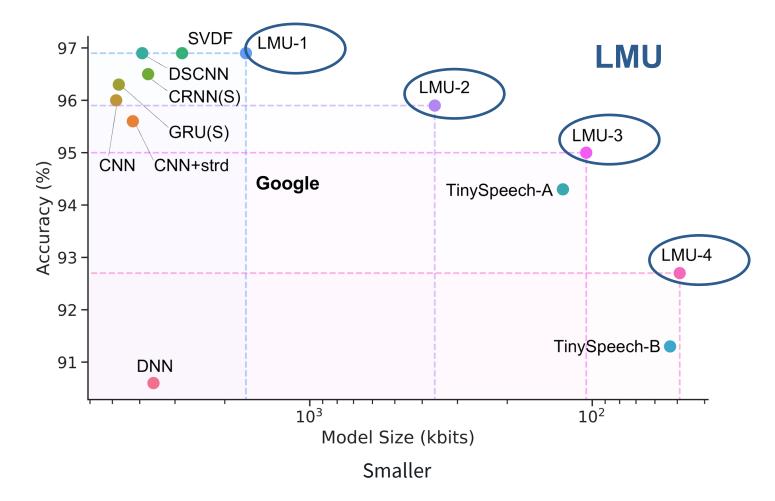
| Permuted, sequential MNIST is the standard |
|--|
| benchmark for all new RNNs |
| Simplified LMU holds SotA record with 98.49% |
| accuracy |
| LMU uses 60% fewer params than all other |
| models |

| Model | Accuracy |
|-------------|--------------|
| RNN-orth | 89.26 |
| RNN-id | 86.13 |
| LSTM | 89.86 |
| LSTM-chrono | 88.43 |
| GRU | 92.39 |
| JANET | 91.94 |
| SRU | 92.49 |
| GORU | 87.00 |
| NRU | 95.38 |
| Phased LSTM | 89.61 |
| LMU | 97.15 |
| HiPPO-LegS | 98.3 |
| FF-baseline | 98.20 |
| Our Model | 98.49 |



Practical: SotA on Keyword Spotting

At the edge



LMU gives the most power efficient streaming KWS models.

Practical: SotA on RF classification

- LMU has achieved **99.65% on** coax and **95.15% on OTA**
- Coax is **3x** reduction in error
- OTA is **2x** reduction in error
- ~300K params (relatively small), 1 layer LMU
- Designed to run **online** (no buffering as with convnet)
- Designed to run at the **edge**

| | | | | | | | c | oax_t | est (1 | 15000 |) | | | Ove | erall Ac | curac | y: 99.29% |
|--------|------------|-------|--------|-------|--------|------|------|-------|--------|----------|------|--------|------|------|----------|-------|-----------|
| | 64QAM - | 960 | 5 | | | | | | | | | | | | | | 99.17% |
| | 256QAM - | 0 | 1013 | | 15 | | | | | | | | | | | | 98.54% |
| | 16QAM - | 13 | 3 | 949 | | | | | | 6 | | | | | | | 97.73% |
| | 128QAM - | | | 0 | 1055 | | | | | | | | | | | | 100.00% |
| | 8PSK - | | | | 0 | 963 | | | | | | | | | | | 100.00% |
| | 2FSK | | | | | 0 | 978 | 0 | | | | | | | | | 99.90% |
| | 32QAM - | | | | | | 0 | 971 | 0 | 0 | | | | | | | 100.00% |
| Actual | ASK - | | | | | | | 0 | 970 | 0 | | | 50 | | | | 95.10% |
| | pi4DQPSK - | | | | | | | | | 1010 | 0 | | | | | | 100.00% |
| | QPSK - | | | | | | | | | 0 | 999 | 0 | 0 | | | | 100.00% |
| | 4FSK - | | | | | | | | | | | 990 | 0 | | | | 100.00% |
| | BPSK - | | | | | | | | | | | | 1020 | 0 | 0 | | 99.13% |
| | 8FSK - | | | | | | | | | | | | | 978 | 0 | 0 | 99.90% |
| | MSK - | | | | | | | | | | | | | | 1061 | 0 | 100.00% |
| | NOISE - | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 977 | 100.00% |
| | | 6AOAM | 2560AM | 160AM | 1280AM | 885t | 25st | 320AM | st | plaDOPS* | OPST | arst . | 885t | orst | WSt | NOISE | |
| | | | | | - | | | | edicte | ed S | | | | | | | |

Scalable: SotA for Size and Accuracy

Natural language processing

- IMDB sentiment analysis (160x fewer params)
- QQP semantic similarity (650x fewer params)
- SNLI inferential relations (60x fewer params)

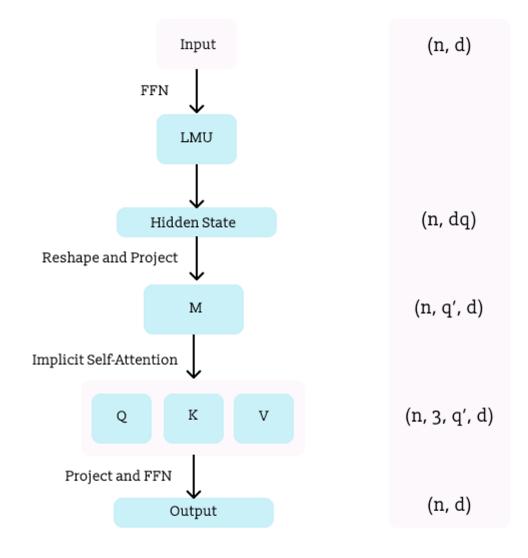
Pre-training for IMDB

• LSTM Radford et al. (2017) and Transformer Sanh et al. (2019)

| lodel | IMDB | QQP | SNLI |
|-------|-----------------------|-------------|-------|
| 1 | 87.29 | 82.58/81.4 | 77.6 |
| odel | 87.29 89.10 | 86.95/85.36 | 78.85 |
| 1 | 07.10 | 00.75/05.50 | 70.05 |

A New LMU Architecture for NLP

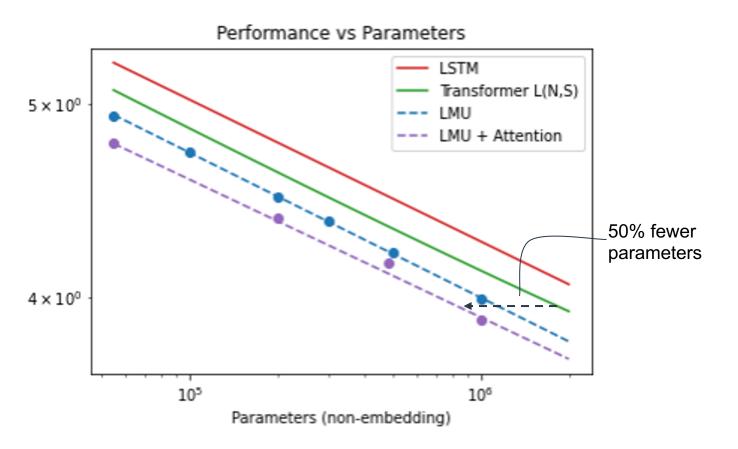
- Legendre Memory Unit
 - **Parallel training** with Recurrent Inference
 - Implicit Self-Attention
 - Use 'implicit self-attention' on the hidden state at each timestep
 - Choose q' << q exploiting LMU compression



Scalable: SotA for Size and Accuracy

Fundamentally better scaling than transformers (OpenAI, 2021)

• During learning and inference

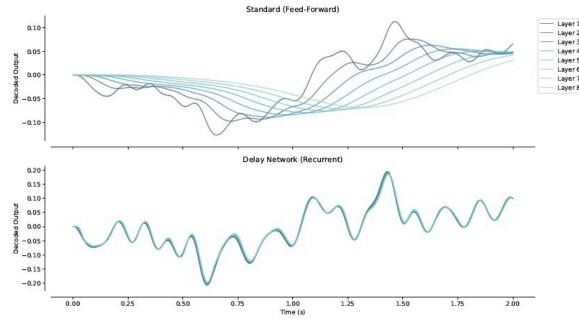


| Model | Compute | Memory | | | |
|-------------|--------------------|--------------------|--|--|--|
| Transformer | O(N ²) | O(N ²) | | | |
| LMU | O(N) | O(1) | | | |

N = sequence length

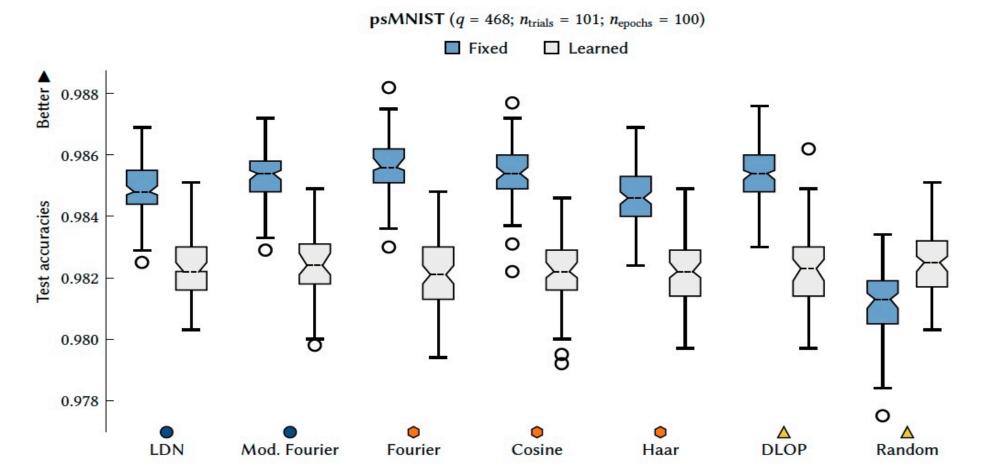
Other applications

- Biosignals analysis (e.g. R-peak detection, arrythmia)
- Network monitoring (SoTA on KDD99)
- Anomaly detection (SoTA on audio DCASE 2020 challenge)
- Nonlinear dynamical system prediction (SoTA on MacKey Glass)
- Signal processing, e.g., instantaneous signal propagation



Other Bases

- You can use other bases, some have advantages (e.g. Mod Four O(N^{2.3}))
- Analytic always better than learned (except random)



Hardware: AI Time Series Processor



Uses

All time series data processing at the edge, including: - Edge Full ASR and NLP

- Edge Sensor Data Processing



Reduce edge and cloud costs

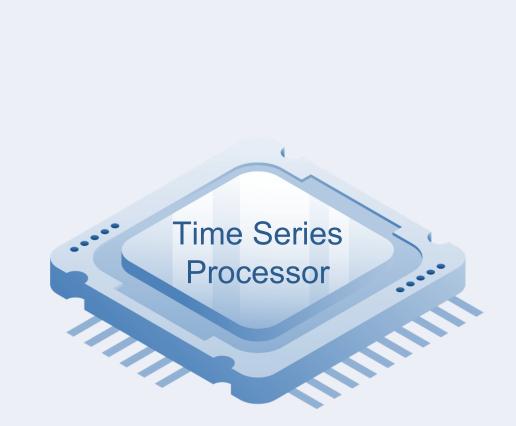
Edge ASR and NLP cost reduces from >\$50 down to <\$4 per chip



Saves energy Full ASR at <25 mW (vs ~5W), battery power IoT

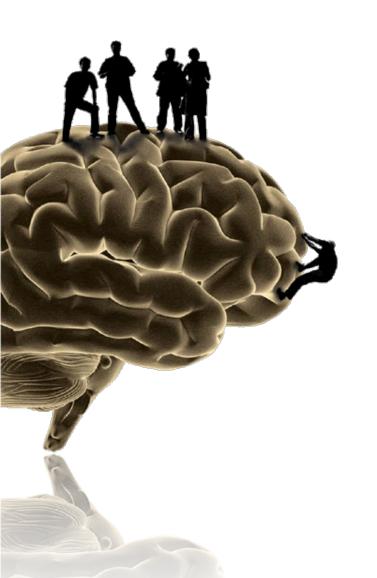


Reduce data center comms and energy costs, increase privacy and reduce latency >10⁶ reduction of data sent from edge, <60ms latency



Replaces CPUs and GPUs at the edge

Further Information



Research, Papers http://compneuro.uwaterloo.ca

Nengo software, Tutorials, Demo videos http://nengo.ai

Applied Brain Research http://appliedbrainresearch.com